

6th-8th VISUAL ARTS: The Best Inn in Town

Students will

- Identify and illustrate artistic concepts
- Consider relevance of art in décor, architecture, and layout of an inn and restaurant
- Design and sketch the lobby of their inn and restaurant
- Create original artwork representing their inn's lobby through creative expression

• Bonus: Design a set for Pépito

Copies for Each Student: Creative Checklist, Examples

For the Teacher: Creative Checklist, Examples

Getting Ready:

Decide which section(s) of the lesson you wish your group to complete.

Gather materials:

- Construction Paper
- Pencils
- Color Pencils
- Ruler
- Markers, Paint, Pastels, etc.
- Additional Art Supplies

Instructional Time: One 45-minute class period (Or Two 45-minute class periods if needed)

Introduction

Explain to your students that two of the main characters in the opera, Manuelita and Veritgo, are owners of successful inns and restaurants; each famous for food and pastries. Begin a conversation with the students considering what it takes to plan an inn and restaurant and how they feel art is relevant to such planning. What was their experience like the last time they visited a hotel, Restaurant, doctor's office, or a new place? Have the students consider color schemes, architectural designs and the layout of an inn and restaurant. What things are necessary for an inn or restaurant? (restroom, lobby, check-in desk, baggage check, tables, chairs) Where should certain things be located? Tell the students the two characters are constantly arguing about who has the better inn and the better pastries. The students will join the competition and design their own inn and restaurant to rival those of Manuelita and Veritgo.

Guided Practice

Depending on your grade level, ability of your students, and time constraints, you may want to have the students work in two large groups, smaller groups, or partner for the assignment so they can compare projects as a class. Following the discussion, have the students review the Creative Checklist. The students may add to the list, but must include each of the requirements for their lobby. Have the students sketch the lobby and the entrance to the restaurant. Once the sketch is complete, have the students create a detailed picture of their lobby using additional art supplies.

Independent Practice

Your students may want to do additional research on different décor, architectural, and design styles in their local library and via social media.



If time allows

Have the students create a detailed blueprint of the lobby and restaurant.

Evaluation:

- 1. Were the students able to sketch their lobby?
- 2. Were the students able to include all requirements for their assignment?
- 3. Were the students able to present their lobby and evaluate the work of their peers?
- 4. Were the students able to identify artistic concepts in their work and the work of their peers?

TEKS – Fine Arts

Middle School 1

117.202 c. 2 A,C Creative expression

The student communicates ideas through original artworks using a variety of media with appropriate skills. The student expresses thoughts and ideas creatively while challenging the imagination, fostering reflective thinking, and developing disciplined effort and progressive problem-solving skills. The student is expected to: (A) create original artworks based on direct observations, original sources, personal experiences, and the community; and (C) produce artworks, including drawings, paintings, prints, sculptures/modeled forms, ceramics, fiber art, photographic imagery, and digital art and media, using a variety of materials.

Middle School 2

117.203. b. 2 A,C Creative expression

The student communicates ideas through original artworks using a variety of media with appropriate skills. The student expresses thoughts and ideas creatively while challenging the imagination, fostering reflective thinking, and developing disciplined effort and progressive problem-solving skills. The student is expected to: (A) create original artworks that express a variety of ideas based on direct observations, original sources, and personal experiences, including memory, identity, imagination, and the community; (C) apply technical skills effectively using a variety of materials to produce artworks, including drawings, paintings, prints, sculptures/modeled forms, ceramics, fiber art, photographic imagery, and digital art and media.

Middle School 3

117.204. b. 2 A,C Creative expression

The student communicates ideas through original artworks using a variety of media with appropriate skills. The student expresses thoughts and ideas creatively while challenging the imagination, fostering reflective thinking, and developing disciplined effort and progressive problem-solving skills. The student is expected to: (A) create original artworks expressing themes found through direct observation; original sources; personal experiences, including memory, identity, and imagination; and the community; (C) create artworks by selecting appropriate art materials, including drawings, paintings, prints, sculptures/modeled forms, ceramics, fiber art, photographic imagery, and digital art and media.

Correlates: Language Arts

Gardner's Intelligences: Linguistic, Logical-Mathematical, Visual-Spatial

Bloom's Taxonomy: Understand, Analyze, Apply, Evaluate

Sources

Pépito Libretto (TDO Production by Mary Dibbern, 2017)

Online Sources

Accessed 7/15/2017 https://ccdcdesigncenter.wordpress.com/fun-ctional-dont-be-intimidated-by-interior-design-embrace-it/



Pépito

The Story of the Opera

Setting: Elizondo, a Basque village in Navarre, Spain

Manuelita, the owner of the Blue Bird Hotel, tends to her garden, thinking about Pépito, her betrothed since childhood. She laments his absence, as he is serving in the military in Cádiz. Although she has not received a letter from him in four months, or seen him in three years, she has been saving up her hotel profits in order to help Pépito come home sooner so that they can be married.

Meanwhile, Vertigo, a jack of all trades, fluba player, and owner of the Hotel Crocodile (the rival hotel in town), tries to persuade Manuelita to go on a date with him. Steadfast in her devotion to her fiancé, Manuelita rejects Vertigo's advances.

Later, Manuelita sees her old friend, Miguel, who is home from college in Madrid and searching for a wife. They recall their time together as children, and Miguel realizes that he and Manuelita were destined for each other. Miguel tells her that he and Pépito exchange letters and in their latest correspondence, Pépito had informed him that he is getting married. Upon hearing this, Manuelita rejoices because she is now sure that Pépito is still faithful to her.

Always one to stir up trouble, Vertigo secretly tries to convince Miguel that Manuelita will never love him because she is already engaged to Vertigo. But Miguel is not one to give up easily. When they sit down to eat Vertigo's famous gâteau Basque with a glass of apple cider, Miguel makes sure that Vertigo stuffs himself so full that he falls asleep at the table.

With Vertigo out of the way, Miguel expresses his feelings for Manuelita and tells her that if Pépito really cared, he would have never left her. This gives Manuelita pause. However, she maintains that she is completely devoted to her promise to Pépito and leaves Miguel alone to think about how he has hurt her feelings by speaking ill of Pépito.

Vertigo wakes up and realizes that his leg has fallen asleep. He jumps up from the chair in pain and Miguel says that he deserves it because Vertigo lied about being engaged to Manuelita. Vertigo admits that Manuelita "can't stand" him. Suddenly, he realizes that he is late for a church service in San Sebastián where he has promised to play a solo on his fluba! He runs away in a panic.

Manuelita comes out of her hotel. Miguel apologizes and says that he only wants her to be happy. He is so impressed by Manuelita's virtue and loyalty to Pépito that he volunteers to take the young soldier's place in the military so that Pépito may return to marry Manuelita.

When he returns from church, Vertigo, who is also the town's postman, announces that he has just found a letter that Pépito sent to Manuelita over a year ago. Miguel hurries to open it and reads with great joy that Pépito has married another woman!

Manuelita is shocked. How could Pépito betray her? After much deliberation, Manuelita realizes that her loyalty to Pépito was not out of love, but out of the obligation to keep the promise she made so many years ago. Seizing his chance, Vertigo quickly asks Manuelita to marry him, but Manuelita declares she will marry Miguel instead, as her feelings for him are true.

Though unhappy at his own misfortune, Vertigo cannot let a lucrative business opportunity pass him by. He agrees to bake the wedding cake and play his fluba for Miguel and Manuelita, who are ecstatic that they can finally be together.

Name:	Date:

Pépito: Creative Checklist

Consider the last time you walked into a hotel, doctor's office, store, or restaurant. What things caught your attention and why? This question is a part of the process to designing all buildings, including an inn. Complete the following steps to create the layout and design for your lobby.

Step 1. Layout: Decide the location of the important things in the lobby.

Be sure to include the following items in your lobby:

- Check-in/ Check-out Desk
- Restroom
- Window
- Restaurant Entrance or Information

You may answer the questions to help make your decisions.

- 1. Where is the check-in desk for your Lobby? (Directly in front of the entrance, to the left, to the right?)
- 2. Where is the restroom in your Lobby? Is it visible? Or is there a sign pointing to the restroom? Where?
- 3. How many windows are in the lobby? Where?
- 4. Where is the entrance to the restaurant?
- 5. Is there a concierge/ help desk? Where?
- 6. Will you add anything else to the lobby?

Step 2. Design: Decide how you want your lobby to look.

Be sure to include the following for your design:

- Color scheme for the lobby: at least two different colors
- Furniture: at least two seats for sitting
- Light Fixture

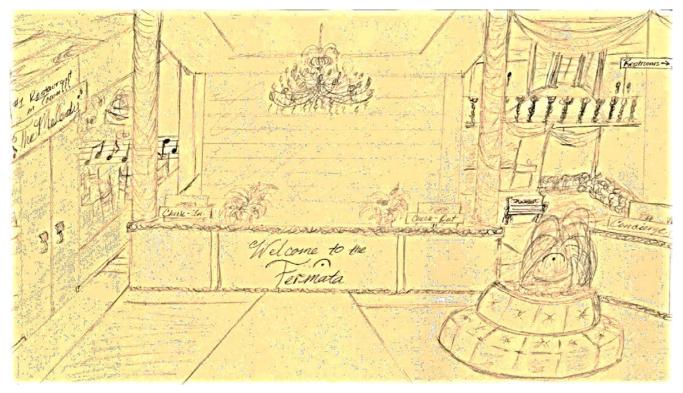
You may answer the questions to help make your decisions.

- 1. What colors will you use for your lobby
- 2. What color is the check-in/check-out desk?
- 3. What kind of furniture is in your lobby? Where?
- 4. What kind of lights are in your lobby?
- **Step 3. Create**: Use your answers to create a picture or 3-d representation of your lobby.
- **Step 4.** Compare your lobby with another group or classmate. What differences and similarities do you notice?

Pépito

Examples

Example of Creative Sketch of Lobby for Fermata Inn and The Melody Restaurant



Example of Interior Design. Credit: CCDC Roslyn Design Center

